GAME DEVELOPMENT ESSENTIALS

AN INTRODUCTION



ASSIGNMENT INDUSTRY NEWS PRESENTATION

Length/Format: 5-minute informal oral presentation, followed by questions from other students.

Content: On a weekly basis, several students will present industry-related news to the class. You will research game industry articles online, send relevant links to your instructor a few days prior to the class meeting, and discuss your chosen article in front of the class for approximately 5 minutes. (Don't read your article! Instead, summarize it and provide your personal opinions about it.) The other students in the classroom will have an opportunity to ask questions after the presentation.

