## GAME DEVELOPMENT ESSENTIALS

AN INTRODUCTION



## ASSIGNMENT GAME REVIEW

**LENGTH/FORMAT**: 1 page (preferably in Word format).

**CONTENT:**: Play an electronic game for at least 4 hours and write a review of the game. In 500 words or less, provide the following information

- Complete title
- Game development studio and publisher
- Platform (mention only the platform on which you played the game)
- Genre (mention the published genre only)
- ESRB rating
- What worked (discuss 3 features of the game that worked for you, and why) \*
- What didn't work (discuss 3 game features that did not work for you, and why) \*
- Score (rate the game on a scale from 1 to 10 with 10 being best)
- \* Samples of game features include: story, characters, audio, interface, environment, levels, graphics, artificial intelligence, and gameplay. Only discuss features that you are knowledgeable about.

